

Functional Programming in modern C++

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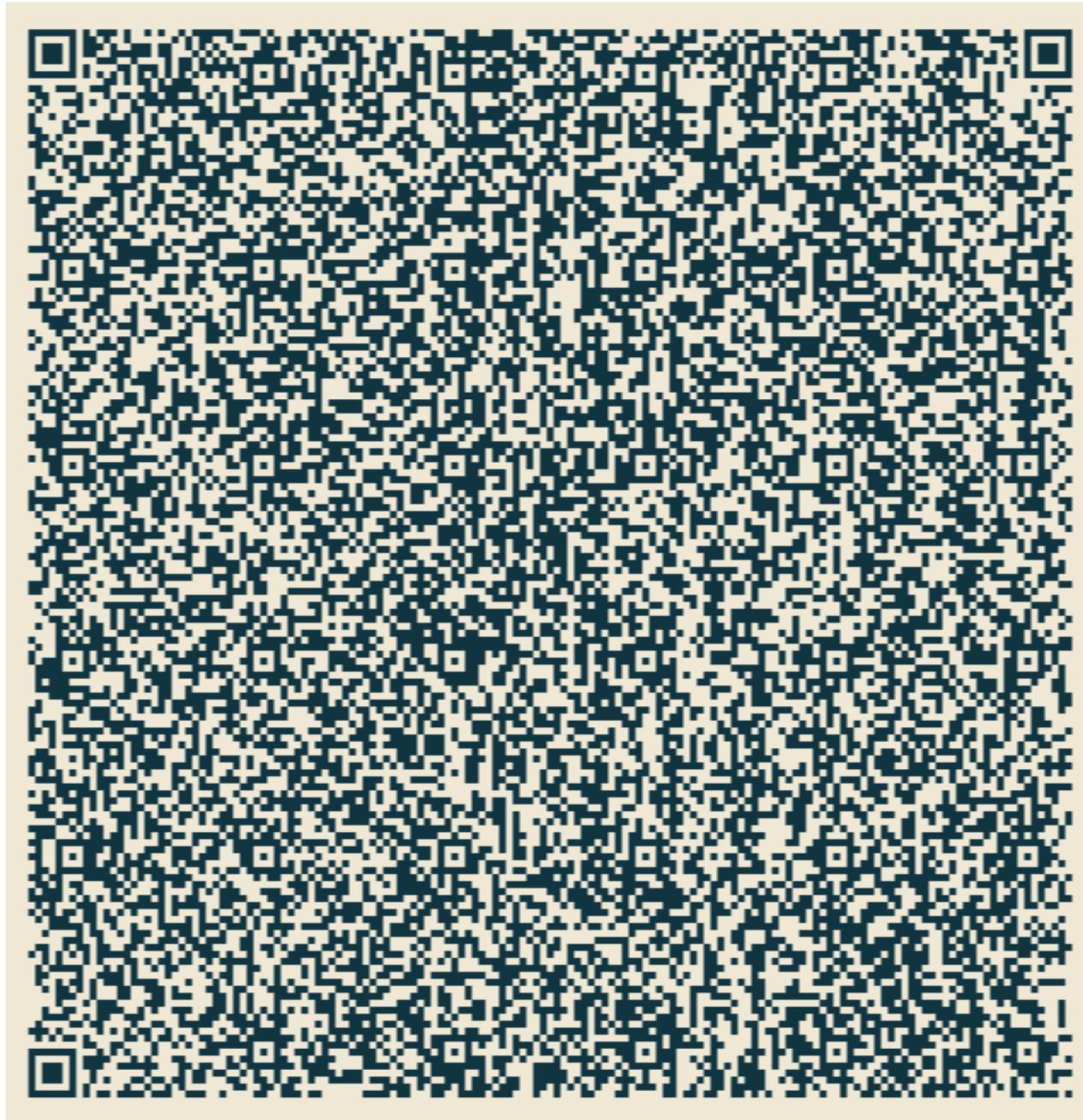
This program is still valid C++ ...

```
#include<stdio.h> /*IOCCC2014 2014 2014 IOCCC2014IOCCC2014IOCCC201*/
char*s="\\"nsu{AntynCnuq}Bnu{ sEot ln>b )+c^g+@`+ ]_osk{;j@bkg&c<'^o\
r'Q] bh'l vQ^k g&c: %n|\
N]_o ptj9 lwg+ )d:b kg$\
c8#^ #g+)d8`a%g+) d8`_ g&;bh'oq Q^)g +&kcNlyMc+)d 8`a\
`g+@ u)|d8ak=bl}( Q^og (O{MK6LM L(rR pOpM8660sRlm N(q\
Q]## 0sR#M_(lQo0a N9$m v0wwRor~ }(cN mkM: q(Q)%_(uU)}_ {8b\
%mRh #S^`#m0aaD%/ RI4$ 4SNH$%N4 RlMG /2MJ 2403NF(tQ?1l N*N\
+Q]l mq9l8b$^#h$# .d,d xv#mSOPm R8`/ lM;b h&^/lM:k8b%& Q^- \
h%c9 .#,/ &N$McPc% -d8, $c8`7:b %^h% :79b $^%$70N8r%Qr h$Q\
On%q N%O~ M$qN$OMp RmPQ 0%rQ $rQ\
MkQN 770# dj#Nkd$7 0%d8 `(r RmM\
:(luN](%mRMmO%lNRmO_loa8%%O< b(lQ h'lQ 0^ln ;b'%N&O^6sN#M9slltwzh&TmS$'\
%R#ON$oNS&pRM70$' %S#ON$oNS&p Smd9 `(t pk09 $:nk8b#^%}kx#0%lMtpk#0QOP:#\
mR8`} (qQ 0<b\
'7M{N^kh 'Q}\
7sN' M8q;k'N_7vN'nSM8 'nR; $%M' TamS&70#d#70 &d8`z9b$ ^h$\
rQ]6 yN$_$$pQaM8m{px$ TmSt 60#N sM$nRmUd#70s d77sN0sd 8`j\
=nk; |8k9 b1g( Q^)$c:%] k*Q]g$9%_h*]+wnS _+sTaa:&#{R\
M<%{ S{O_ &<#w kP8#a;' ( 0d:`184>b)^15)OM :23h)QN<' /M\
=b(^'h(Q]0h# c_kah%0d9`b' /O(Q^( /SlM90%M( / RM;& $c&kckQ, -$c\
.&kccMcOP$&d 9g(=`6:69j=b5g(Q^3(2lNUO<b4 'Q^s ;b&^%pQ M8k\
$70#cQ]0(2(Q]'20 3'Q]'_3a N_1' 50MaMch&T$mR#nRMPmSk U$7\
0#d8_a%%mS]l_%mR mS] $]h$9 j_la _$6N]g$9j_laaaN:`g'< ``7\
oM:6%N9b%g$Q ^6%N8b%g #Q^l peoqemtemw#jQ7#Q0$jQ 07$Q Ok#\
$70MQ]k_#$70 ckQa0rON epne luelue`lpeoqempepneu e`kf _a`\
lf)) **,**,*-)/),0).0(6/2+667,( & $##\
#;=@ D*0;#include<stdio.h>@intYH[ 9`%\
.] ,*s,*c,d,t;`; 'main(`-9n,ch ar*v []){ for(s=c= H+3`XI;\
(++s=Q[d++]););for(;n>1&&(* ++s= v[1] [tgANs=H ;d=*c++\
%93, d-9; ){in tYv=*s,g []={ n+v, v-n,n*_\
,#^_ ,,<v ,n?v /n:0` ,#% ` , ,v >>n, v==n}ay\
>t=0 ;d<4&&d>=2*! !n&& (c-=d/3*2_KK3+*c++,t| |v!=98+d);) t+=v++/6-16\
?0:v /2%3-1cq*d-1 4;t> 0_t$<3_z(105<*c_X'=t*21aq@-106;n =d>76?s--,g\
[d-7 7]:d>55?H_1) 2l]= n,*_@_8( 9?+++s_4&12>d_C`f3]+=21-d*2\
:d<3 4?t:_Zadat57 <d?p utchar(n ),v:6<a](g+99]=a{d2#:`xa6,n\
;}re turnY_." ,*p, b,d[ 9338 ],*q,x,*r=d; int main(){for(
p=q= 5000+0+d;*s; s++) if(* s>32)*p++=*s -89?*s:32;for(p=
1152 +q;( b=*p++);){for(d[17]= 10;x =*p++,b<
92&& 34<b --;*r++=x)if(x==9*9) for( ;*q;x=34
)*r++=*q++;for(p-=b<92;b-->4 *23;r++) *r=r[36- x];}puts (d);
return(0);}; /*IOCCC2014IOCCC2 014IOCCC 2014IOCC C2014IOC CC*/
```

... which generates this valid C++ program ...

```
#include<stdio.h>
int H[99999],*s,*c,d,t;int main(int n,char*v[]){for(s=c+H+39999;(*++s="nsu{AntynCnuq}Bnu{sEotln>b)
+c^g+@`+)_osk{;j@bkg&c<'^or'Q]bh'lvQ^kg&c:%n|N]_optj9lwg+)d:bkg$c8#^#g+)d8`a%g+)d8`_g&;bh'oqQ^)g
+&kcnlyMc+)d8`a`g+@u)|d8ak=bl}(Q^og(O{MK6lML(rRpOpM8660sRlmN(qQ]##0sR#M_(lQo0aN9$mvOwwRor~}
(cNmK:M:q(Q)%_(uU)]_{8b%mrh#S^`#m0aaD%/RI4$4SNH$%N4RLMG/2MJ2403NF(tQ?1lN*N+Q]lmq9l8b$^#h
$#.d,dxv#mSOPmR8`/lM;bh&^/lM:k8b%&Q^~h%c9.#,/&N$McPc%-d8,$c8`7:b%h%:79b$^%$70N8r%Qrh$QOn%qN%0~M$qN
$OMpRmPQO%rQ$rQMkQN770#dj#Nkd$70%d8` `(rRmM:(luN](%mRMm0%lNRmO_loa8%
%0<b(lQh'lQO^ln;b'%N&O^6sN#M9slltwzh&TmS$'R#ON$oS&pRM70$'S#ON$oS&pSMd9` `(tpk09$:nk8b#^%}kx#0
%lMtpk#OQOP:#mR8`}(qQO<b'7M{N^kh'Q]7sN'M8q;k'_N_7vN'nSM8'nR;$%M'TamS&70#d#70&d8`z9b$^h$RQ]6yN$_$
$PQaM8m{px$TmSt60#NsM$NrmUd#70sd77sN0sd8`j=nk;|8k9b1g(Q^)$c:%]k*Q]g$9%_h*]+wnS_+sTaa:&#{RM<%
{S{O_&<#wkP8#a;'(0d:`184>b)^15)0M:23h)QN<' /M=b(^'h(Q]0h#c_kah%0d9`b' /O(Q^( /SlM90%M( /RM;&$c&kckQ,-
$c.&kccMcOP$&d9g(=`6:69j=b5g(Q^3(2lNUO<b4'Q^s;b&^%pQM8k$70#cQ]0(2(Q]'203'Q] '_3aN_1'50MaMch&T
$mR#nRMPmSkU$70#d8_a%ms]l_%mRmS]$]h$9j_la_$6N]g$9j_laaN:`g'<`7oM:6%N9b%g$Q^6%N8b
%g#Q^lpeoqemtemw#jQ7#QO$jQO7$QOk#$70MQ]k_#$70ckQa0rONepneluelue`lpeoqempepneue`kf_a`lf)) *
+,**,*)-)/),0).0(6/2+667,(&$###;=@D*0;#include<stdio.h>@int H[9`%.),*s,*c,d,t;`;'main(`-9n,char*v[])
{for(s=c+H+3`XI;(*++s=Q[d++]););for(;n>1&&(*++s=v[1][tgANs=H;d=*c++%93,d-9;){int v=*s,g[]={n+v,v-
n,n*_,#^_,,<v,n?v/n:0`,#%`,,v>>n,v==n}ay>t=0;d<4&&d>=2*!!n&&(c-=d/3*2_KK3+*c++,t|v!=98+d);)t+=v++/
6-16?0:v/2%3-1cq*d-14;t>0_t$<3_z(105<*c_X'=t*21aq@-106;n=d>76?s--,g[d-77]:d>55?H_1)21]=n,*_@_8(9?*+
+s_4&12>d_C`f3]+=21-d*2:d<34?t:_Zadat57<d?putchar(n),v:6<a)(g+99]=a{d2#:`xa6,n;}return _."[d+
+]););for(;n>1&&(*++s=v[1][t++]););for(s=H;d=*c++%93,d-9;){int v=*s,g[]={n+v,v-n,n*v,v^n,n<v,n?v/n:
0,n?v%n:0,v>>n,v==n};for(t=0;d<4&&d>=2*!!n&&(c-=d/3*2,v=3+*c++,t|v!=98+d);)t+=v++/6-16?0:v/
2%3-1;for(t=d-14;t>0&&d<34&&105<*c;)t=t*21+*c++-106;n=d>76?s--,g[d-77]:d>55?H[d-21]=n,*s--:d>9?*+
+s=n,12>d?H[*c++]+=21-d*2:d<34?t:H[d]:d>5?s--,7<d?putchar(n),v:6<d?H[*g+99]=*s--:H[*g+99]:2>d?
*s--:n;}return n;}
```

... which prints this QR code on the terminal.



Functional Programming in Modern C++

- Type inference with **auto**
- Lambda expressions
- Specifying type constraints with *Concepts lite*

auto

auto in one Slide

Use:

```
auto iter = vec.begin();
```

instead of:

```
std::vector<int>::iterator iter = vec.begin();
```

“**Guideline:** Remember that preferring **auto** variables is motivated primarily by correctness, performance, maintainability, and robustness—and only lastly about typing convenience.

AAA (Almost Always Auto) Style by Herb Sutter:

auto type inference

Variables declared with **auto** are *independent values*.

Therefore:

1. *references* are treated as *non-references*:

```
int& foo();  
auto v = foo(); // type of v == int  
auto& vr = foo(); // type of vr == int&
```

2. *const/volatile* are treated as *non-const/non-volatile*:

```
const int bar();  
auto v = foo(); // type of v == int  
const auto cv = foo(); // type of cv == const int
```


$\lambda x. M$

~~$\lambda x.M$~~

[] () { }

[] () { } in one Slide

```
int numbers_in_range(const vector<int>& numbers,
                    int rangeBegin, int rangeEnd)
{
    return count_if(begin(numbers), end(numbers),
        [rangeBegin, rangeEnd](int n) {
            return n >= rangeBegin && n <= rangeEnd;
        } );
}
```

```
int main() {
    auto xs = vector<int>{4, 8, 15, 16, 23, 42};

    cout << numbers_in_range(xs, 15, 42); // prints out 4
}
```

[] () { } in one Slide

```
int numbers_in_range(const vector<int>& numbers,
                    int rangeBegin, int rangeEnd)
{
    return Capture List in Parameter nd(numbers),
        [rangeBegin, rangeEnd](int n) {
            return n >= rangeBegin && n <= rangeEnd;
        } ); Body
}
```

```
int main() {
    auto xs = vector<int>{4, 8, 15, 16, 23, 42};

    cout << numbers_in_range(xs, 15, 42); // prints out 4
}
```

[] () { } in one Slide

```
int numbers_in_range(const vector<int>& numbers,  
                    int rangeBegin, int rangeEnd)  
{  
    return Capture List [rangeBegin, rangeEnd] Parameter (int n) optional mutable -> Return Type bool { optional  
        Body return n >= rangeBegin && n <= rangeEnd;  
    } );  
}
```

```
int main() {  
    auto xs = vector<int>{4, 8, 15, 16, 23, 42};  
  
    cout << numbers_in_range(xs, 15, 42); // prints out 4  
}
```

Implementation

For every lambda expression ...

```
count_if(..., [rangeBegin, rangeEnd](int n) {  
    return n >= rangeBegin && n <= rangeEnd;  
});
```

... the compiler generates a corresponding class:

```
class Lambda {  
    const int rangeBegin;  
    const int rangeEnd;  
public:  
    Lambda(int rangeBegin, int rangeEnd)  
        : rangeBegin(rangeBegin), rangeEnd(rangeEnd) {}  
  
    bool operator()(int n) {  
        return n >= rangeBegin && n <= rangeEnd;  
    }  
};  
  
count_if(..., Lambda(rangeBegin, rangeEnd));
```

Capturing

Variables can be captured *by-value*, by copying:

```
auto makeCounter(int x) {  
    return [x] mutable { return x++; };  
}
```

by moving (transferring ownership):

```
auto w = std::make_unique<Widget>();  
auto l = [w = std::move(w)]() { w->doStuff(); };
```

or *by-reference*:

```
auto data = makeExpesiveToCopyData();  
auto t = std::thread([&data] { data.modify(); });  
// do other stuff (carefully not accessing data)  
t.join();
```


requires

concept

What is the problem?

Generic programming with templates:

```
template <typename Iter, typename T>
auto find(Iter first, Iter last, const T& value) {
    for(; first != last; ++first) {
        if (*first == value) { return first; } }
    return last;
}
```

What happens if values of type **T** are not *comparable*?

Or if values of type **Iter** are not *iterators*?

What is the problem?

Generic programming with templates:

```
template <typename Iter, typename T>  
auto find(Iter first, Iter last, const T& value) {  
    for(; first != last; ++first) {  
        if (*first == value) { return first; } }  
    return last;  
}
```

What happens if values of type **T** are not *comparable*?

Or if values of type **Iter** are not *iterators*?

Static type safety is maintained, but error messages are poor.

Specifying Constraints

Specifying constraints on types using a **requires** clause:

```
template <typename T>  
    requires Integral<T>  
T gcd(T a, T b) { ... }
```

```
template <typename K, typename V>  
    requires Hashable<K> && Copyable<V>  
class HashMap { ... }
```

Constraints are checked when templates are instantiated

Implementation is *not* checked against the constraints!

For more details see *Generic Programming with Concepts Lite* by Andrew Sutton

Specifying Concepts

Concepts give names to a set of constrains:

```
template <typename T>
concept bool Hashable = requires (T object) {
    { object.computeHash() } -> int;
};
```

Concepts introduce a syntactic requirements to model a semantic *concept*

Examples

```
template <typename T>
concept bool Range = requires (T range) {
    typename Iterator_type<T>;
    { std::begin(range) } -> Iterator_type<T>;
    { std::end(range)   } -> Iterator_type<T>;
};
```

```
template <typename T>
concept bool Equality = requires(T a, T b) {
    { a == b } -> bool;
    { a != b } -> bool;
};
```

```
template <typename F, typename... Args>
concept bool Function = requires(F f, Args... args) {
    { f(args...); };
};
```